

P U R O O K U M A R R O Y

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WORK EXPERIENCE

ASSISTANT PROFESSOR (CONTRACTUAL)

Jamia Millia Islamia

August 2025 - Present

- Lectured on Computer-Aided Design (CAD)
- Participated in events related to design
- Designed an educational game on the neglected landmarks of Mehrauli, Delhi

ASSISTANT PROFESSOR (PART-TIME)

College of Art, Delhi

August 2024 - August 2025

- Lectured on animation, UX design and graphic design
- Assisted final-year BFA students for their major project
- Faculty of the Department of Visual Communication

GAME DESIGNER

Red Panda Games Studio

July 2023 - August 2024

- Played a primary role in developing a real-time strategy mobile game
- Animated the announcement, teaser and trailer for the game
- Primarily used Unity3D and C# for the project

GRAPHIC DESIGNER

Chamela Helpdia Charitable Trust

May 2023 - June 2023

- Made over 30 posters for the NGO regarding various topics
- Worked on flexible hours
- Primarily used Adobe Illustrator

USER EXPERIENCE DESIGNER

Titan Company Limited

September 2022 - December 2022

- Completed a project on Design Thinking for Social Impact that was offered as a part of the Design Impact Movement
- Created a prototype for an app to recycle plastic waste
- Used Figma for the prototype and the presentation of the problem

GRAPHIC DESIGNER

Microland Limited

December 2021 - February 2022

- Created digital visual content during the two-month internship
- This included posters, desktop wallpapers and advertisements
- Created animated advertisements for the role using Adobe Creative Cloud

RESEARCH ASSISTANT

Indian Institute of Science

August 2021 - September 2021

- Wrote a research paper for a science journal
- The theme was to research on products created and used exclusively in India
- Research was conducted under the guidance of a senior professor

CARTOONIST

Bakarmax

September 2020 - February 2021

- Pitched the idea to the webcomic startup, which later appeared on Shark Tank India
- Created the story, dialogues and illustrations for the comic
- Drew the illustrations by hand, then scanned them digitally

FACULTY ASSISTANT

Delhi Technological University

June 2020 - July 2020

- Assisted the faculty in conducting a 4-week workshop on Animation and Game Design
- Supervised lectures in the absence of the faculty
- Assisted students in completing tasks to keep them in pace with the lecture

ASSISTANT COORDINATOR

Delhi Technological University

June 2019 - June 2019

- Assisted the faculty in conducting a 4-week workshop on sketching, calligraphy and toy design
 - Supervised lectures in the absence of the faculty and assisted students in completing tasks to keep them in pace with the lecture
 - Completed the tasks given by the faculty to ensure the lecture was easy to comprehend for the students
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SELF-SPONSORED PROJECTS

USER EXPERIENCE DESIGN

RoyOS

January 2024 - June 2024

- Created a prototype for a mobile operating system
- Intended to design a FOSS fork based on the AOSP
- The prototype was created using Figma
- Part of the MDes final semester thesis

GAME DEVELOPMENT

The Fabulous World of Whirly

January 2022 - June 2022

- Made a game in the traditional Indian art style of Warli
 - Developed on Unity3D and programmed using C#
 - Part of the BDes final semester thesis
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CERTIFICATIONS

INTRODUCTION TO BASIC GAME DEVELOPMENT USING SCRATCH

Coursera

July 2021

INTRODUCTION TO BIG DATA

University of California, San Diego

June 2021

STUDENT PARTNERS PROGRAM

Microsoft

June 2020

FACIAL RECOGNITION

GitHub

October 2019

EDUCATION

MASTER'S OF DESIGN, VISUAL COMMUNICATION

Delhi Technological University

August 2022 - July 2024

BACHELOR'S OF DESIGN

Delhi Technological University

August 2018 - September 2022

SENIOR SECONDARY

Delhi Public School, RK Puram

April 2016 - May 2017

SECONDARY

Delhi Public School, RK Puram

April 2014 - May 2015

SKILLS

- Unity3D
- Figma
- Blender
- Adobe Photoshop
- Adobe Illustrator
- Adobe Premiere Pro
- Adobe After Effects
- Adobe InDesign
- DaVinci Resolve
- Microsoft Office
- Autodesk Fusion 360
- Presentation Skills
- Time Management
- Creative Writing

ADDITIONAL DETAILS

- Scored All India Rank 173 in the Undergraduate Common Entrance Exam for Design to get admission in BDes
- Scored All India Rank 419 in the Common Entrance Exam for Design to get admission in MDes, Visual Communication
- Placed 1st in Design-o-Thon, 2019
- IEEE member, 2018-19
- Written a book ranked #3 bestseller on Amazon Kindle
- Featured article on Bootcamp
- Scored 99 in TOEFL
- Scored 69 in Goethe Zertifikat A2
- Proficiency in English, Hindi, French, Dutch, German, Russian and Italian